

website: https://eoge.ut.ac.ir

Numerical determination of the geodesic curves: the solution of a two-point boundary value problem

Mohammad Reza Seif 1*, Emad Ghalenoei²

¹ Department of Surveying Engineering, Arak University of Technology, Arak, Iran
 ² Department of Geomatics Engineering, University of Calgary, Calgary, Alberta, Canada

Article history:

Received: 20 October 2017, Received in revised form: 20 February 2018, Accepted: 25 March 2018

ABSTRACT

In this paper, we suggest a simple iterative method to find the geodesic path on a surface parameterized by orthogonal curvilinear system between two given points based on solving Boundary Value Problem. In this supposed method, an iterative algorithm is used for finding the sufficient initial values as the destination point agree with the boundary conditions. Geodesic determination between two given points is formulated for a general surface, and specially tested for reference ellipsoid which has many applications in geosciences and geodesy. Accuracy of the method is independent on the distant between two points on the surface. Moreover, it can be used in aviation and sailings for finding the shortest path between start and destination points.

KEYWORDS

Geodesic, geodetic computation Boundary Value Problem Reference ellipsoid

1. Introduction

The problem of determining geodesic curve, shortest path between two points on a surface, has attracted much attention of many scientists in different fields in the recent years. It is due to many important classic and modern applications of geodesics, containing medical imaging, robotic movement, satellite orbits, positioning problem in geometrical geodesy, industrial application, garment design and etc. Geodesics arise in shoe industry for garment design. Given a model and size, the characteristic curve called girth is usually fixed, and preferably should be a geodesic for manufacturing reasons (Sanchez-Reyesa & Doradob, 2008; Azariadis & Aspragathos, 2001). A satellite's orbit around the attracting body of revolution on a plane orthogonal to the axis of rotation (z-axis) is a geodesic curve (Ghafari, 1970). Geodesics could be used for optimal trajectory planning in robotic applications (Zhange & Zhou, 2007; Zhang et al., 2010). The shortest path has some applications in tubular structures extraction

in 3D medical images (Deschamps & cohen, 2001). Geodesic distance was introduced in image analysis (Lantuéjoul & Beucher, 1980) and applied by other scientists in the field of image processing (Kimmel, 1997; Lindeberg, 1994). It is also used in computer vision for object segmentation (Caselles et al., 1997; Cohen & Kimmel, 1997; Kimmel et al., 2000).

The geodesic, the shortest surface distance between two points on the ellipsoid or spheroid, is a well known problem in geodesy (Bessel 1825; Rainsford 1955; Baeschlin 1948; Heitz 1988; Grafarend & Syffus 1995; Sjöberg 2006). Almost, all of the methods in the ellipsoidal geodesy have been focused on finding the end point of a geodesic given start point, length and azimuth (direct problem) or computing the length and azimuth of the geodesic between two given points (inverse problem) (Thomas & Featherstone, 2005; Bermejo-Solera & Otero, 2010; Karney, 2012). In general, the approaches for geodesic curve determination can be divided into the analytical and numerical methods (Kasap et al., 2005). The analytical approaches; represented by Carmo (1976) are more complex and cannot be used in general case. Nevertheless, the numerical approaches; represented by Patrikalakis & Ko (2003) are classified as initial-value problem (IVP), four boundary conditions are given at one point, and the boundary-value problem (BVP), four boundary conditions are specified at two distinct points. The boundary value problem in geodesics could be solved by an easy but unstable method (shooting method) which is based on a finite difference approximation and more complex but stable method (relaxation method) which uses Newton method (Patrikalakis & Ko, 2003).

In this paper, we introduce a new method for finding the geodesic path between two given points i.e., the distance and azimuth on an orthogonal curvilinear surface, in particular the geodesic path on the rotational ellipsoid, using a simple and stable approach in the BVP mode. This approach uses iterative algorithm for adjusting the initial values in a way that the curve passes through the destination point.

2. Formulation of a geodesic curve

A surface represented by two independent curvilinear parameters (u, v) is equivalent to a surface in a 3D Cartesian space. Therefore, each point on an arbitrary surface could be expressed by the two independent curvilinear parameters. The position vector in the Cartesian orthogonal system (X_1, X_2, X_3) is a function of curvilinear parameters as follow:

$$\underline{R}(u,v) = \begin{bmatrix} X_1(u,v) \\ X_2(u,v) \\ X_3(u,v) \end{bmatrix}$$
(1)

The curvilinear parameters are state as functions of an independent parameter t. Any arbitrary curve $\alpha(t)$ on the surface can be represented as:

$$\alpha(t) = \underline{R}(u(t), v(t)) \tag{2}$$

 $\alpha(t)$ is a geodesic curve if and only if, u(t) and v(t) satisfy the following equations (Lipschutz, 1969):

$$\frac{d^{2}u}{dt^{2}} + \Gamma_{11}^{1}(\frac{du}{dt})^{2} + 2\Gamma_{12}^{1}(\frac{du}{dt})(\frac{dv}{dt}) + \Gamma_{22}^{1}(\frac{dv}{dt})^{2} = 0$$

$$\frac{d^{2}v}{dt^{2}} + \Gamma_{11}^{2}(\frac{du}{dt})^{2} + 2\Gamma_{12}^{2}(\frac{du}{dt})(\frac{dv}{dt}) + \Gamma_{22}^{2}(\frac{dv}{dt})^{2} = 0$$
(3)

where Γ^{i}_{jk} are the Christoffel symbols defined as (Patrikalakis & Ko, 2003):

$$\Gamma_{11}^{1} = \frac{GE_{u} - 2FF_{u} + FE_{v}}{2(EG - F^{2})}$$

$$\Gamma_{11}^{2} = \frac{2EF_{u} - EE_{v} + FE_{u}}{2(EG - F^{2})}$$

$$\Gamma_{12}^{1} = \frac{GE_{v} - FG_{u}}{2(EG - F^{2})}$$

$$\Gamma_{12}^{2} = \frac{EG_{u} - FE_{v}}{2(EG - F^{2})}$$

$$\Gamma_{22}^{1} = \frac{2GF_{v} - GG_{u} + FG_{v}}{2(EG - F^{2})}$$

$$\Gamma_{22}^{2} = \frac{EG_{v} - 2FF_{v} + FG_{u}}{2(EG - F^{2})}$$
(4)

where E, F, and G are the coefficient of first fundamental form of the surface.

$$E = \frac{\partial \underline{R}}{\partial \phi} \cdot \frac{\partial \underline{R}}{\partial \phi}, \ F = \frac{\partial \underline{R}}{\partial \phi} \cdot \frac{\partial \underline{R}}{\partial \lambda}, \ G = \frac{\partial \underline{R}}{\partial \lambda} \cdot \frac{\partial \underline{R}}{\partial \lambda}$$
(5)

If u(t) and v(t) are orthogonal, F and their derivatives will be zeros. Then, the geodesic equations will have a simpler form:

$$u'' + \frac{E_u}{2E}u'^2 + \frac{E_v}{2E}u'v' - \frac{G_u}{2E}v'^2 = 0$$

$$v'' - \frac{E_v}{2G}u'^2 + \frac{G_u}{2G}u'v' + \frac{G_v}{2G}v'^2 = 0$$
(6)

We have two second-order differential equations or equally four first-order differential equations. It can be achieved by defining the state vector s(t) as:

$$\underline{s}(t) = \begin{bmatrix} u(t) \\ v(t) \\ u'(t) \\ v'(t) \end{bmatrix}$$
(7)

where (u'(t), v'(t)) are the first order derivatives of the (u, v) with respect to the independent variable t. The geodesic curve second-order differential equations (Eq. 6) are recast into the classical form of an initial value problem:

$$\underline{s}'(t) = \underline{f}(t, \underline{s}(t)) \qquad \underline{s}(t_0) = \underline{s}_0 \tag{8}$$

where \underline{s}_{o} contains position of the origin (u_{o}, v_{o}) and its first-order derivative or the so-called velocity at the origin (u'_{o}, v'_{o}) . In the formulation of geodesic problem passing through two given points, position of the origin and destination points are given. However, velocity at the initial point is unknown. Therefore, the geodesic curve determination problem cannot be solved using the classical methods i.e., numerical integrators. Moreover, velocity at the origin is directly inestimable due to the nonlinearity of the system equations (f). The problem should be solved using an iterative scheme. The solution process is stared with an initial guess of velocity at the origin (u'_{00}, v'_{00}) . Solving Eq. (8) with this initial guess yields a geodesic curve which might not passes through the destination point $(u_{\rm f}, v_{\rm f})$. The initial value should be iteratively improved in a way that the resulting geodesic curve passes through the destination point. Taking this idea into account, the given initial state vector is assumed as an approximate value and the correction vector $d\hat{s}$ in the following form is sought:

$$\hat{\underline{s}}_{o} = \underline{s}_{o} + d\hat{\underline{s}} = \underline{s}_{o} + \begin{bmatrix} 0\\0\\\Delta u'_{o}\\\Delta v'_{o} \end{bmatrix}$$
(9)

It shows that the correction vector only contains correction to the initial velocity.

Numerically, the problem can be expressed as an optimization problem. The aim is to find the correction to the initial velocity in a way that the deviation of the geodesic curve at the destination with respect to the given position is minimized. Theoretically, the deviation should be zero but it can be a very small negligible number from the computational point of view. In mathematical notation it reads:

$$\begin{cases} \begin{bmatrix} \Delta u_{\rm f} \\ \Delta v_{\rm f} \end{bmatrix} = \begin{bmatrix} \underline{u}(t_{\rm f}, \underline{\hat{s}}_{\rm o}) \\ \underline{v}(t_{\rm f}, \underline{\hat{s}}_{\rm o}) \end{bmatrix} - \begin{bmatrix} u_{\rm f} \\ v_{\rm f} \end{bmatrix} \\ \| \Delta u_{\rm f}^{\ 2} + \Delta v_{\rm f}^{\ 2} \| \longrightarrow Zero \end{cases}$$
(10)

where $(\Delta u_{\rm f}, \Delta v_{\rm f})$ are the differences between the given and the estimated position of the destination point. Assume the sought-after correction is small enough such that the linearization yields accurate approximation:

$$\begin{bmatrix} u(t_{\rm f}, \underline{\hat{s}}_{\rm o}) \\ v(t_{\rm f}, \underline{\hat{s}}_{\rm o}) \end{bmatrix} = \begin{bmatrix} u(t_{\rm f}, \underline{s}_{\rm o0}) \\ v(t_{\rm f}, \underline{s}_{\rm o0}) \end{bmatrix} + \frac{\partial [u_{\rm f}(\underline{\hat{s}}_{\rm o}), v_{\rm f}(\underline{\hat{s}}_{\rm o})]}{\partial [u'_{\rm o}, v'_{\rm o}]} \begin{bmatrix} \Delta u'_{\rm o} \\ \Delta v'_{\rm o} \end{bmatrix}$$
(11)

Inserting the linearized form into Eq. (10) yields:

$$\begin{bmatrix} \Delta u_{\rm f} \\ \Delta v_{\rm f} \end{bmatrix} = \frac{\partial [u_{f}(\underline{\hat{s}}_{\rm o}), v_{f}(\underline{\hat{s}}_{\rm o})]}{\partial [u'_{\rm o}, v'_{\rm o}]} \begin{bmatrix} \Delta u'_{\rm o} \\ \Delta v'_{\rm o} \end{bmatrix} - \left[\begin{bmatrix} u_{\rm f} \\ v_{\rm f} \end{bmatrix} - \begin{bmatrix} u(t_{\rm f}, \underline{s}_{\rm o}) \\ v(t_{\rm f}, \underline{s}_{\rm o}) \end{bmatrix} \right]$$

$$\| \Delta u_{\rm f}^{2} + \Delta v_{\rm f}^{2} \| \rightarrow Zero$$

$$(12)$$

or equivalently,

$$\begin{cases} \underline{d} = \underline{A} \begin{bmatrix} \Delta u'_{o} \\ \Delta v'_{o} \end{bmatrix} - \underline{d\ell} \\ \|\underline{d}\| \rightarrow Zero \end{cases}$$
(13)

where d is the misfit vector and the design matrix and the misclosure vector are denoted by A and dl respectively. If the misfit vector will be zeros, applying the iterative method yields:

$$\begin{bmatrix} \Delta u'_{o} \\ \Delta v'_{o} \end{bmatrix} = \underline{A}^{-1} \underline{d\ell}$$
Then
(14)

Then.

$$\begin{bmatrix} \Delta u_{o}' \\ \Delta v_{o}' \end{bmatrix} = \underline{A}^{-1} \left(\begin{bmatrix} u_{f} \\ v_{f} \end{bmatrix} - \begin{bmatrix} u(t_{f}, \underline{s}_{o}) \\ v(t_{f}, \underline{s}_{o}) \end{bmatrix} \right)$$
(15)

Eq. (15) can be rewritten in more detail as follows:

$$\begin{bmatrix} u_{o}'\\ v_{o}' \end{bmatrix}_{(n)} = \begin{bmatrix} u_{o}'\\ v_{o}' \end{bmatrix}_{(n-1)} + \underline{A}^{-1} \left[\begin{bmatrix} u_{f}\\ v_{f} \end{bmatrix} - \begin{bmatrix} u\left(t_{f}, \underline{s}_{o}\right)\\ v\left(t_{f}, \underline{s}_{o}\right) \end{bmatrix} \right]$$
(16)

where

$$\underline{s_{o}}_{(n-1)} = \begin{bmatrix} u_{o} \\ v_{o} \\ u'_{(n-1)} \\ v'_{(n-1)} \end{bmatrix}$$
(17)

Computation procedure will be complete if the design matrix is calculated. The design matrix A is expressed as a product of partial derivative using the chain rule as:

$$\underline{A} = \frac{\partial [u_f(\underline{\hat{s}}_o), v_f(\underline{\hat{s}}_o)]}{\partial [u'_o, v'_o]} = \frac{\partial [u_f(\underline{\hat{s}}_o), v_f(\underline{\hat{s}}_o)]}{\partial \underline{s}_{n-1}} \frac{\partial \underline{s}_{n-1}}{\partial \underline{s}_{n-2}} \cdots \frac{\partial \underline{s}_2}{\partial \underline{s}_1} \frac{\partial \underline{s}_1}{\partial \underline{s}_o} \frac{\partial \underline{s}_0}{\partial [u'_o, v'_o]}$$
(18)

Replacing the partial derivative of the state vector with respect to the velocity vector and using the state transition matrix definition (Φ) yields:

$$\underline{A} = \frac{\partial [u_f(\hat{\underline{s}}_o), v_f(\hat{\underline{s}}_o)]}{\partial \underline{s}_{n-1}} \underline{\Phi}(t_{n-1}, t_{n-2})$$

$$\cdots \underline{\Phi}(t_2, t_1) \underline{\Phi}(t_1, t_o) \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$$
(19)

where

$$\underline{\Phi}(t_{n-1}, t_{o}) = \underline{\Phi}(t_{n-1}, t_{n-2}) \cdots \underline{\Phi}(t_{2}, t_{1}) \underline{\Phi}(t_{1}, t_{o})$$
(20)

The transition matrix in numerical determination of geodesic curve is obtained by:

$$\underline{\Phi}(t,t_{0}) = \frac{\partial \underline{s}(t)}{\partial \underline{s}(t_{0})} = \begin{bmatrix} \frac{\partial u(t)}{\partial u_{0}} & \frac{\partial u(t)}{\partial v_{0}} & \frac{\partial u(t)}{\partial u_{0}} & \frac{\partial u(t)}{\partial v_{0}'} & \frac{\partial u(t)}{\partial v_{0}'} \\ \frac{\partial v(t)}{\partial u_{0}} & \frac{\partial v(t)}{\partial v_{0}} & \frac{\partial v(t)}{\partial u_{0}'} & \frac{\partial v(t)}{\partial v_{0}'} \\ \frac{\partial u'(t)}{\partial u_{0}} & \frac{\partial u'(t)}{\partial v_{0}} & \frac{\partial u'(t)}{\partial u_{0}'} & \frac{\partial u'(t)}{\partial v_{0}'} \\ \frac{\partial v'(t)}{\partial u_{0}} & \frac{\partial v'(t)}{\partial v_{0}} & \frac{\partial v'(t)}{\partial u_{0}'} & \frac{\partial v'(t)}{\partial v_{0}'} \end{bmatrix}$$
(21)

Eq. (21) represents the general form of the transition matrix for numerical computation of geodesic curve on an arbitrary two-dimensional surface. To derive $\Phi(t, t_0)$, one can use the Taylor expansion of the state vector in terms of the initial state. The expansion up to the second-order gives:

$$u(t) = u(t_0) + u'_0 dt + \frac{1}{2} u''_0 dt^2$$

$$v(t) = v(t_0) + v'_0 dt + \frac{1}{2} v''_0 dt^2$$
(22)

and

$$u'(t) = u'_{0} + u''_{0}dt$$

$$v'(t) = v'_{0} + v''_{0}dt$$
(23)

Both the position and velocity vectors are written in terms of the initial position and velocity vectors. Entries of the transition matrix are derived as follow:

$$\begin{split} \underline{\Phi}(t,t_{0}) &= \begin{bmatrix} 1 & 0 & dt & 0 \\ 0 & 1 & 0 & dt \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} + \\ \begin{bmatrix} (\frac{\partial u_{0}''}{\partial u_{0}}) \frac{dt^{2}}{2} & (\frac{\partial u_{0}''}{\partial v_{0}}) \frac{dt^{2}}{2} & (\frac{\partial u_{0}''}{\partial u_{0}'}) \frac{dt^{2}}{2} & (\frac{\partial u_{0}''}{\partial v_{0}'}) \frac{dt^{2}}{2} \\ (\frac{\partial v_{0}''}{\partial u_{0}}) \frac{dt^{2}}{2} & (\frac{\partial v_{0}''}{\partial v_{0}}) \frac{dt^{2}}{2} & (\frac{\partial v_{0}''}{\partial u_{0}'}) \frac{dt^{2}}{2} & (\frac{\partial v_{0}''}{\partial v_{0}'}) \frac{dt^{2}}{2} \\ (\frac{\partial u_{0}''}{\partial u_{0}}) \frac{dt}{2} & (\frac{\partial u_{0}''}{\partial v_{0}}) \frac{dt^{2}}{2} & (\frac{\partial v_{0}''}{\partial u_{0}'}) \frac{dt^{2}}{2} & (\frac{\partial v_{0}''}{\partial v_{0}'}) \frac{dt^{2}}{2} \\ (\frac{\partial u_{0}''}{\partial u_{0}}) dt & (\frac{\partial u_{0}''}{\partial v_{0}}) dt & (\frac{\partial u_{0}''}{\partial u_{0}'}) dt \\ (\frac{\partial v_{0}''}{\partial u_{0}}) dt & (\frac{\partial v_{0}''}{\partial v_{0}}) dt & (\frac{\partial v_{0}''}{\partial u_{0}'}) dt \end{bmatrix} \end{split}$$
(24)

Eq. (24) could be constricted in a new form:

$$\underline{\Phi}(t,t_{0}) = \begin{bmatrix} 1 & 0 & dt & 0 \\ 0 & 1 & 0 & dt \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} \frac{dt^{2}}{2} & 0 \\ 0 & \frac{dt^{2}}{2} \\ dt & 0 \\ 0 & dt \end{bmatrix} \begin{bmatrix} \frac{\partial u_{0}''}{\partial u_{0}} & \frac{\partial u_{0}''}{\partial v_{0}} & \frac{\partial u_{0}''}{\partial u_{0}'} & \frac{\partial u_{0}''}{\partial v_{0}'} \\ \frac{\partial v_{0}''}{\partial u_{0}} & \frac{\partial v_{0}''}{\partial v_{0}} & \frac{\partial v_{0}''}{\partial u_{0}'} & \frac{\partial v_{0}''}{\partial v_{0}'} \end{bmatrix}$$
(25)

At final, we have

$$\begin{split} \underline{\Phi}(t,t_{0}) &== \begin{bmatrix} 1 & 0 & dt & 0 \\ 0 & 1 & 0 & dt \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} + \\ \begin{bmatrix} \frac{dt^{2}}{2} & 0 \\ 0 & \frac{dt^{2}}{2} \\ dt & 0 \\ 0 & dt \end{bmatrix} \nabla_{\underline{\xi}_{0}}^{\mu_{0}^{\mu_{0}^{\nu_{0}^{\nu_{0}}}}} \end{split}$$
(26)

The term needed for computing transition matrix is Jacobian matrix $\nabla_{\underline{s}_0}^{u_0^{"}v_0^{"}}$. More detail on the computation of the partial derivatives appeared in Eqs. (43) and (44) are given in Appendix 1. It should be mentioned that the Eq. (22) are used for determination of a geodesic curve in terms of dynamic process and concept of the state transition matrix. Eq. (6) can also be solved using ODE routines e.g. ODE113 in MATLAB, with error control of about 10⁻¹⁴ and automated step size (Shampine & Reichelt, 1997).

3. Case Study: Geodesic curve on the rotational Ellipsoid surface

A reference ellipsoid, an ellipsoid of rotation, is a suitable approximation of the shape of the Earth (Vanichek & krawinsky, 1986). Reference ellipsoid is a rotational one that formulated using two the *size* and *shape* parameters, i.e., semi-major axis and the eccentricity (a,e) of the ellipsoid. The geometry of ellipsoid is fully explained using the size and shape parameters. Therefore, all the geometrical computation (point positioning, area and volume calculation and etc.) is formulated using the size and shape parameters. The position vector of a point located on the surface of the reference ellipsoid in terms of the curvilinear coordinates (the geodetic latitude φ and geodetic longitude λ) is expressed as (Jekeli, 2006):

$$\underline{R}(\phi,\lambda) = \begin{bmatrix} N(\phi)\cos(\phi)\cos(\lambda)\\ N(\phi)\cos(\phi)\sin(\lambda)\\ N(\phi)(1-e^2)\sin(\phi) \end{bmatrix}$$
(27)
$$N(\phi) = \frac{a}{\left(1-e^2\sin^2(\phi)\right)^{1/2}}$$

where $N(\phi)$ is the *prime vertical radius of curvature*. The coefficients of the first fundamental form of the ellipsoid required for the geodesic equations are:

$$E = M^{2}$$

$$F = 0$$

$$G = N^{2} \cos^{2}(\phi)$$
(28)

where $M(\phi)$ is the meridian radius of curvature (Krakiwsky & Thomson, 1978):

$$M(\phi) = \frac{a(1-e^2)}{\left(1-e^2\sin^2(\phi)\right)^{3/2}}$$
(29)

By substituting E and G of ellipsoid surface into Eq. (6) and after some manipulation, the geodesic differential equations for ellipsoid surface have final form:

$$\phi'' = -\frac{3}{2} \left(\frac{e^2 \sin(2\phi)}{1 - e^2 \sin^2(\phi)} \right) \phi'^2 - \frac{\sin(2\phi)}{2} \lambda'^2$$

$$\lambda'' = 2 \left(\frac{1 - e^2}{1 - e^2 \sin^2(\phi)} \right) \tan(\phi) \phi' \lambda'$$
(30)

The transition matrix needed for geodesic determination is derived as follow:

$$\underline{\Phi}(t,t_{0}) == \begin{bmatrix} 1 & 0 & dt & 0 \\ 0 & 1 & 0 & dt \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} \frac{dt^{2}}{2} & 0 \\ 0 & \frac{dt^{2}}{2} \\ \frac{dt}{2} \\ 0 \\ 0 & \frac{dt^{2}}{2} \\ \frac{dt}{2} \\ \frac{dt}{2} \end{bmatrix} \nabla_{\underline{s}_{0}}^{\#,\lambda_{0}^{*}}$$
(31)

_

where Jacobian matrix components are:

$$\frac{\partial \phi''}{\partial \phi} = -\frac{3}{2} e^2 \left(\frac{2 \cos(2\phi) \left(1 - e^2 \sin(\phi)^2\right) + e^2 \sin(2\phi)^2}{\left(1 - e^2 \sin(\phi)^2\right)^2} \right) \phi'^2 -\cos(2\phi) \lambda'^2 \\ \frac{\partial \phi''}{\partial \lambda} = 0$$

$$\frac{\partial \phi''}{\partial \phi'} = -3 \left(\frac{e^2 \sin(2\phi)}{1 - e^2 \sin(\phi)^2} \right) \phi' \\ \frac{\partial \phi''}{\partial \lambda'} = -\sin(2\phi) \lambda'$$
(32)

And

$$\frac{\partial \lambda''}{\partial \phi} = 2(1-e^2) \times \left(\frac{(1+\tan(\phi)^2)(1-e^2\sin(\phi)^2)+e^2\sin(2\phi)\tan(\phi)}{(1-e^2\sin(\phi)^2)^2}\right)\phi'\lambda'$$

$$\frac{\partial \lambda''}{\partial \lambda} = 0$$

$$\frac{\partial \lambda''}{\partial \phi'} = 2\left(\frac{1-e^2}{1-e^2\sin(\phi)^2}\right)\tan(\phi)\lambda'$$

$$\frac{\partial \lambda''}{\partial \lambda'} = 2\left(\frac{1-e^2}{1-e^2\sin(\phi)^2}\right)\tan(\phi)\phi'$$
(33)

As shown, we need an initial value for the first derivatives of the curvilinear coordinates (ϕ', λ') at the start point. The initial value is calculated using the coordinates of the start and destination points based on a spherical approximation of the ellipsoid. Based on the spherical approximation, the azimuth and the length of geodesic curve are (Harris and Stocker, 1998):

$$\psi = \cos^{-1}(\sin(\phi_1)\sin(\phi_2) + \cos(\phi_1)\cos(\phi_2)\cos(\lambda_2 - \lambda_1))$$

$$Az_1 = \sin^{-1}(\frac{\cos(\phi_2)\sin(\lambda_2 - \lambda_1)}{\sin(\psi)})$$
(34)

Based on ellipsoidal geometry, a differential line element of an arbitrary curve on the ellipsoid (Figure 1) is

decomposed into the orthogonal latitudinal and longitudinal elements as:



Figure 1. Line elements of curve on surface of the Earth

$$N(\phi_1)\cos(\phi_1)d\lambda = d\psi\sin(Az_1)$$

$$M(\phi_1)d\phi = d\psi\cos(Az_1)$$
(35)

where

$$d\psi = \lim \frac{\Delta \psi}{\Delta t}$$
(36)

In this equation t is an independent parameter, it could be considered as the time needed for traveling a virtual moving particle from the start point to the destination point on the ellipsoid. The computation is not highly dependent to Δt , but it should be considered small enough in such a way that the nonlinearity error can be ignored. $d\phi$ and $d\lambda$ in the start point is the initial values for ϕ'_1 and λ'_1 when $\Delta \psi \rightarrow 0$ or equivalently $\Delta t \rightarrow 0$. Then, initial values for unknown parameters are:

$$\phi_{10}' = \frac{d\psi}{M(\phi_1)} \cos(Az_1)$$

$$\lambda_{10}' = \frac{d\psi}{N(\phi_1)\cos(\phi_1)} \sin(Az_1)$$
(37)

The geodesic curve on the ellipsoid could be determined by applying the algorithm described in pervious section. Having the geodesic curve as a set mesh points with any arbitrary density, the differential element of the length and azimuth of a differential element on the geodesic curve is computed by:

$$d\psi = \sqrt{N^2 \cos^2(\phi) d\lambda^2 + M^2 d\phi^2}$$
(38)

$$Az = \tan^{-1} \left(\frac{N \cos(\phi) d\lambda}{M d\phi} \right)$$
(39)

Geodesics computed using this approach is represented in the next section.

4. Results and discussion

For the accuracy evaluation of the geodesic determined by Eq. (22), the length of geodesic curve derived from the proposed formulation is compared with that of the directly computed by solving differential equation. The evaluation is carried out for the following cases:

Case 1) Two points on a single meridian

The length of geodesic curve ψ is determined as:

$$\psi = \int_{\phi_1}^{\phi_2} d\psi =$$

$$\int_{\phi_1}^{\phi_2} \sqrt{N^2(\phi)\cos^2(\phi)d\lambda^2 + M^2(\phi)d\phi^2}$$
(40)

Since $d\lambda = 0$, the Eq. (33) takes the following simple form:

$$\psi = \int_{\phi_1}^{\phi_2} M(\phi) d\phi \tag{41}$$

In addition to approximate closed form relation represented for solving this integral (Krakiwsky & Thomson, 1978), it could be accurately solved using computing routines e.g. ODE113 in MATLAB. In Table 1, the solution of Eq. (41) is compared by that of the Eq. (22). The comparison is carried out for the pole-to-pole meridian arc length. The efficiency of the method represented for geodesic curve determination is tested on the surface of ellipsoid WGS84 (World Geodetic Datum 1984). A submillimeter level of accuracy in the computed geodesic curve length is considered for the maximum error tolerance. It is equal to 0.00001["] in longitudinal and latitudinal differences, i.e., the maximum size of misfit vector at the end point. The error of each iteration in case pole-to-pole geodesic determination is represented in Table 2.

Case 2) Two points in arbitrary locations

Two arbitrary points are located in northern and southern hemisphere, see Figure 2.

Case 3) A nearly trans-polar geodesic curve

Consider two points which are approximately 180° apart in longitudinal direction. It is clear that the route pass along the meridian is shorter than the pass along the parallel due to the meridian minimum radius curvature. Figure 3 shows an example case of such points where the geodesic is a nearly trans-polar curve. It is the shortest path and could be a proposed one for plane traveling between two points by these properties.

Earth Observation and Geomatics Engineering 2(1) (2018) 26-35

Tuble 1. Comparison of the pole to pole mendual are length enor								
$\psi(\mathbf{km})$	Error (mm)	Number of iteration	Computation Time (sec) -	start point		destination point		
	(IIIII)	iteration		$\phi(^{\circ})$	$\lambda(^{\circ})$	$\phi(^{\circ})$	$\lambda(^{\circ})$	
20003931.458625	1.001	3	3.001	-90	0	90	0	

Table 1. Comparison of the pole-to-pole meridian arc length error

Table 2. The error of each iteration in case pole-to-pole geodesic determination

Iteration	Error (m)	Error (rad)		
1	98642.60756	0.01546574		
2	10.02431927	1.57E-06		
3	0.001001454	1.57E-10		
4	4.82E-07	7.55E-14		

It should be mentioned here that the formulation given for numerical determination of geodesic curve on a sphere and the rotational ellipsoid is singular for the antipodes.

Case 4) Geodesic between the points with equal latitude

A more illustrative example of geodesic curve is the shortest pass between two points on the rotational ellipsoid

with equal latitude. In the case of sphere the connecting parallel is the geodesic. However, it is different for the ellipsoid. Two arbitrarily selected points on a parallel are depicted in Figure 4. As shown, the geodesic curve tends towards the pole to minimize the arc length between the points.



 $\phi_1 = 35^{\circ}42'39'', \lambda_1 = 51^{\circ}30'06''$

 $\phi_2 = -10^{\circ}58'44'', \lambda_1 = 310^{\circ}21'24''$



Figure 3. A nearly transpolar geodesic curve on the ellipsoid $\phi_1 = 30^\circ, \lambda_1 = 115^\circ$ $\phi_2 = 55^\circ, \lambda_1 = 290^\circ$



Figure 4. The geodesic curve along the parallel on the ellipsoid $\phi_1 = 30^\circ, \lambda_1 = 30^\circ$ $\phi_2 = 30^\circ, \lambda_1 = 90^\circ$

5. Conclusion and recommendations

In this paper, a new approach is proposed for numerical solution of the geodesic curve determination boundary value problem. It is formulated for any arbitrary surface in general and the Earth's reference ellipsoid i.e., the rotational ellipsoid in particular. The efficiency of this approach in tested in few examples for the pair of points placed on the surface of the Earth. The new approach can be used for reformulation of geometrical computation in Geosciences and Geodesy applications. It should be mentioned here that the formulation given for numerical determination of geodesic curve on a sphere and the rotational ellipsoid is singular for the antipodes. More investigation is required for removing formulation singularity in the trans-polar geodesic curve.

Reference

Azariadis, P. N., & Aspragathos, N. A. (2001). Geodesic curvature preservation in surface flattening through constrained global optimization. Computer-Aided Design, 33(8), 581-591.

- Baeschlin, C. F. (1948). Lehrbuch der Geodasie. Zurich, Orell Fussli, 1948.
- Bermejo-Solera, M., & Otero, J. (2010). Global optimization of the Gauss conformal mappings of an ellipsoid to a sphere. Journal of Geodesy, 84(8), 481-489.
- Bessel FW (1825) Über die Berechnung der geographischen Längen und Breiten aus geodätischen Vermessungen. Astron Nachr 4(86):241–254. [Translated into English by Karney CFF and Deakin REas The calculation of longitude and latitude from geodesic measurements. Astron Nachr 331(8):852–861 (2010)]
- Caselles, V., Kimmel, R., & Sapiro, G. (1997). Geodesic active contours. International journal of computer vision, 22(1), 61-79.
- Cohen, L. D., & Kimmel, R. (1997). Global minimum for active contour models: A minimal path approach. International journal of computer vision, 24(1), 57-78.
- Deschamps, T., & Cohen, L. D. (2001). Fast extraction of minimal paths in 3D images and applications to virtual endoscopy1. Medical image analysis, 5(4), 281-299.
- Do Carmo, M. P. (2016). Differential Geometry of Curves and Surfaces: Revised and Updated Second Edition. Courier Dover Publications.
- Ghaffari, A. (1971). On the integrability cases of the equation of motion for a satellite in an axially symmetric gravitational field. Celestial mechanics, 4(1), 49-53.
- Grafarend, E. W., & Syffus, R. (1995). The oblique azimuthal projection of geodesic type for the biaxial ellipsoid: Riemann polar and normal coordinates. Journal of Geodesy, 70(1-2), 13-37.
- Jekeli, C. (2006). Geometric reference systems in geodesy. Division of Geodesy and Geospatial Science, School of Earth Sciences, Ohio State University, 25.
- Heitz, S. (1988). Coordinates in geodesy. Berlin; New York: Springer-Verlag, c1988.
- Harris, J. W., & Stöcker, H. (1998). Handbook of mathematics and computational science. Springer Science & Business Media.
- Karney, C. F. (2013). Algorithms for geodesics. Journal of Geodesy, 87(1), 43-55.
- Kasap, E., Yapici, M., & Akyildiz, F. T. (2005). A numerical study for computation of geodesic curves. Applied Mathematics and Computation, 171(2), 1206-1213.
- Kimmel, R. (1997). Intrinsic scale space for images on surfaces: The geodesic curvature flow. Graphical models and image processing, 59(5), 365-372.

- Kimmel, R., Malladi, R., & Sochen, N. (2000). Images as embedded maps and minimal surfaces: movies, color, texture, and volumetric medical images. International Journal of Computer Vision, 39(2), 111-129.
- Krakiwsky, E. J., & Thomson, D. B. (1974). Geodetic position computations (No. NB-DSE-TR-39). Department of Surveying Engineering, University of New Brunswick.
- Lantuejoul, C., & Beucher, S. (1980). GEODESIC DISTANCE AND IMAGE-ANALYSIS. Mikroskopie, 37, 138-142.
- Lindeberg, T., & ter Haar Romeny, B. M. (1994). Linear scale-space I: Basic theory. In Geometry-Driven Diffusion in Computer Vision (pp. 1-38). Springer, Dordrecht.
- Lipschutz, M. M. (1969). Schaum's outline of theory and problems of differential geometry.
- Patrikalakis N.M., & Ko K.H., Computational Geometry, Lecture Notes, MIT, 2003.
- Rainsford, H. F. (1955). Long geodesics on the ellipsoid. Bulletin Géodésique (1946-1975), 37(1), 12-22.
- Sánchez-Reyes, J., & Dorado, R. (2008). Constrained design of polynomial surfaces from geodesic curves. Computer-Aided Design, 40(1), 49-55.
- Sjöberg, L. E. (2006). New solutions to the direct and indirect geodetic problems on the ellipsoid. Zeitschrift für Geodasie, Geoinformation und Landmanagement, 131, 1-5.
- Shampine, L. F., & Reichelt, M. W. (1997). The matlab ode suite. SIAM journal on scientific computing, 18(1), 1-22.
- Thomas, C. M., & Featherstone, W. E. (2005). Validation of Vincenty's formulas for the geodesic using a new fourth-order extension of Kivioja's formula. Journal of Surveying engineering, 131(1), 20-26.
- Vanicek, P., & Krakiwsky, E. J. (2015). Geodesy: the concepts. Elsevier.
- Zhang, L., Zhou, C., Zhang, P., Song, Z., Kong, Y. P., & Han, X. (2010, June). Optimal energy gait planning for humanoid robot using geodesics. In Robotics Automation and Mechatronics (RAM), 2010 IEEE Conference on (pp. 237-242). IEEE.
- Zhang, L., & Zhou, C. (2007, May). Robot optimal trajectory planning based on geodesics. In Control and Automation, 2007. ICCA 2007. IEEE International Conference on (pp. 2433-2436). IEEE.

Appendix 1

The transition matrix for geodesic determination in orthogonal curvilinear system ($\underline{R}_u \cdot \underline{R}_v = 0$) are:

$$\underline{\Phi}(t,t_0) == \begin{bmatrix} 1 & 0 & dt & 0 \\ 0 & 1 & 0 & dt \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} + \begin{bmatrix} \frac{dt^2}{2} & 0 \\ 0 & \frac{dt^2}{2} \\ dt & 0 \\ 0 & dt \end{bmatrix} \nabla_{\underline{s}_0}^{u_0^* v_0^*}$$

where the elements of Jacobian matrix, $\nabla^{u_0''v_0''}_{\underline{s}_0}$, needed for transition matrix computation are:

$$\frac{\partial u''}{\partial u} = \frac{1}{2E} \left[\left(-E_{uu} + \frac{E_u^2}{E} \right) u'^2 + \left(-E_{uv} + \frac{E_u E_v}{E} \right) u'v' + \left(G_{uu} - \frac{G_u E_u}{E} \right) v'^2 \right]$$

$$\frac{\partial u''}{\partial v} = \frac{1}{2E} \left[\left(-E_{uv} + \frac{E_u E_v}{E} \right) u'^2 + \left(-E_{vv} + \frac{E_v^2}{E} \right) u'v' + \left(G_{uv} - \frac{G_u E_v}{E} \right) v'^2 \right]$$

$$\frac{\partial u''}{\partial u'} = -\frac{E_u}{E} u' - -\frac{E_v}{2E} v'$$

$$\frac{\partial u''}{\partial v'} = -\frac{E_v}{2E} u' + \frac{G_u}{E} v'$$
(43)

and

$$\frac{\partial v''}{\partial u} = \frac{1}{2G} \left[\left(E_{uv} - \frac{E_v G_u}{G} \right) u'^2 + \left(-G_{uu} + \frac{G_u^2}{G} \right) u'v' + \left(-G_{uv} + \frac{G_u G_v}{G} \right) v'^2 \right]$$

$$\frac{\partial v''}{\partial v} = \frac{1}{2G} \left[\left(E_{vv} - \frac{E_v G_v}{G} \right) u'^2 + \left(-G_{uv} + \frac{G_u G_v}{G} \right) u'v' + \left(-G_{vv} + \frac{G_v^2}{G} \right) v'^2 \right]$$

$$\frac{\partial v''}{\partial u'} = \frac{E_v}{G} u' - \frac{G_u}{2G} v'$$

$$\frac{\partial v''}{\partial v'} = -\frac{G_u}{2G} u' - \frac{G_v}{G} v'$$
(44)

(42)